

# INRIA CR2 Oral Audition

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Nancy, 2014-05-14

# Outline

- ▶ Academic History
- ▶ Research Summary
- ▶ Teaching, Outreach, and Service
- ▶ Publications and Software

# Academic History

Postdoctoral Researcher, 2012-2014

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# Summary of Research

- ▶ Implicitly Dealiased Convolutions and `fftw++`
- ▶ MHD Simulations in Complex Geometries
- ▶ The Multispectral Method
- ▶ Proposed Research

# Implicitly Dealised Convolutions

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- ▶ Pseudospectral simulations
- ▶ Integer multiplication
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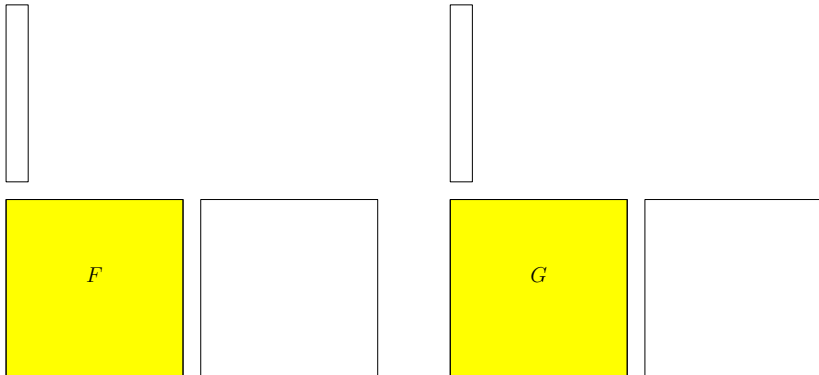
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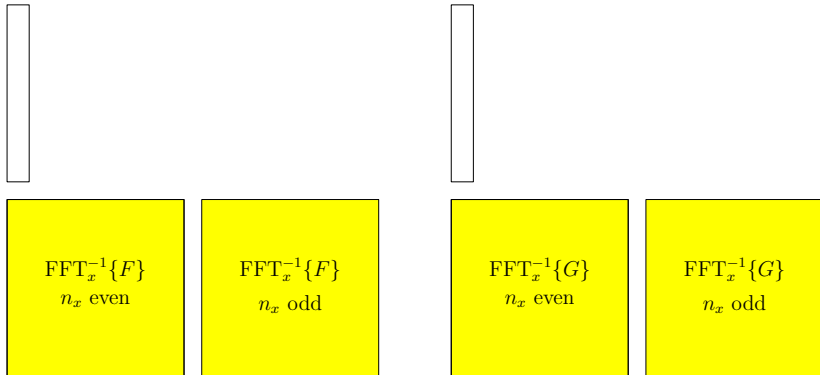
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Implicitly dealiasing convolutions reduce the cost of zero-padding.

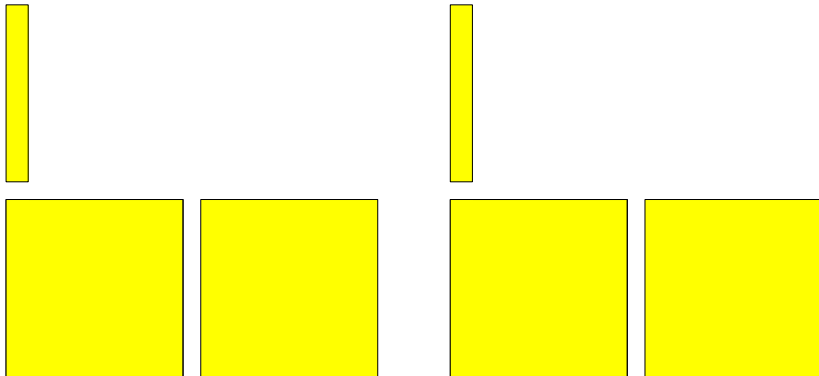
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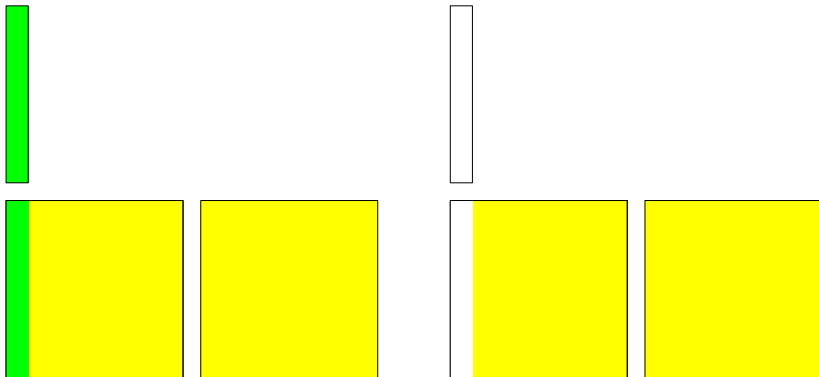
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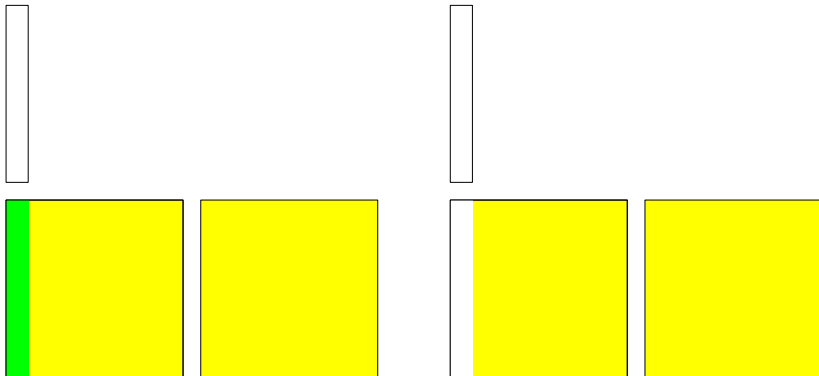
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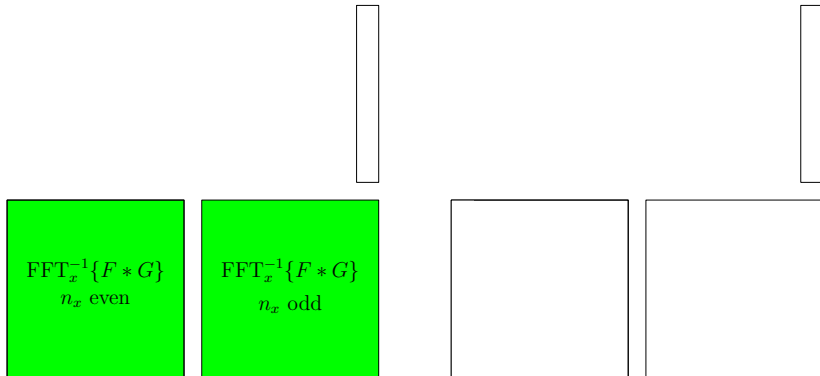


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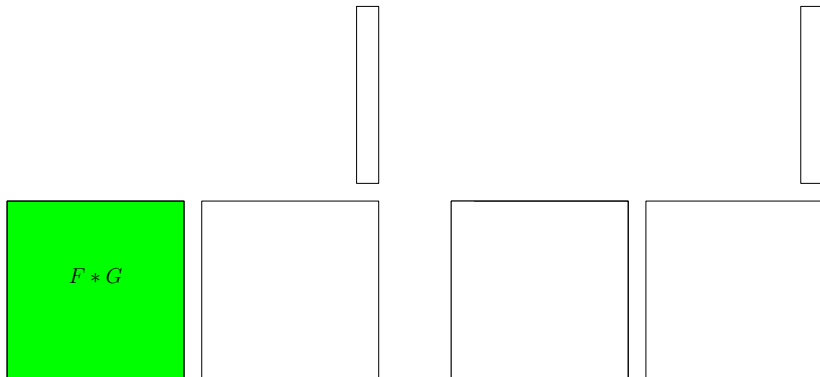




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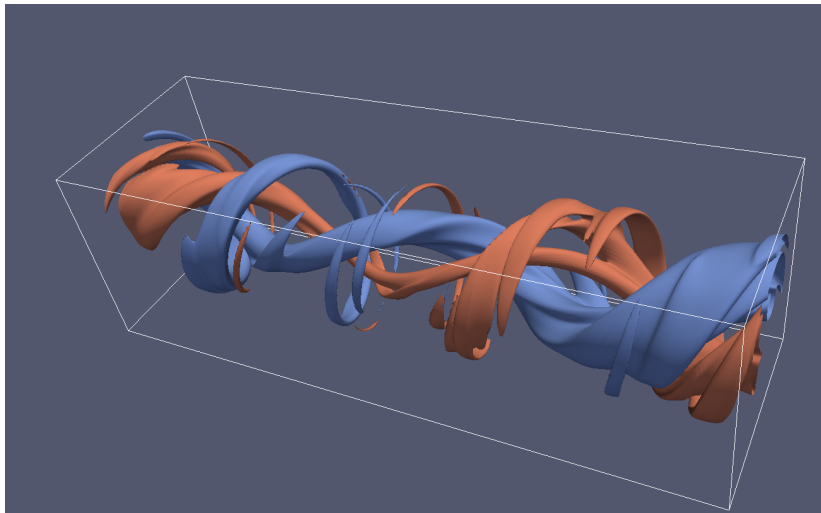
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Penalization allows one to perform simulations with complex geometries using uniform grids.

# MHD Simulations in Complex Geometries



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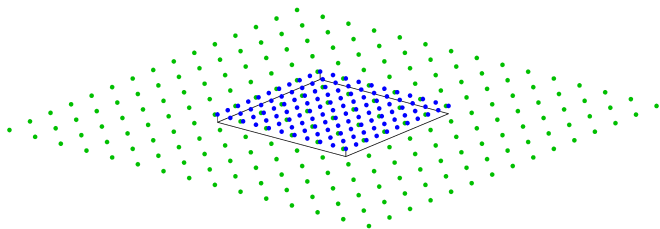
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The multispectral method uses a hierarchy of decimated Fourier grids to reduce the number of degrees of freedom.

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Participate in implementation and use of GyroKinetic TONUS code, CLAC.

Finish implementation of `fftw++` and use in `flusi` and CLAC.

Continue work on multispectral reduction.

# Teaching, Outreach, and Service

## Teaching:

- ▶ Lecturer and Teaching Assistant (Alberta)
- ▶ Developed course notes for 2<sup>nd</sup>-year DEs course.
- ▶ Helped supervise PhD and Masters (Aix-Marseille)
- ▶ Initiated and organized multi-university post-graduate teaching conference.

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## Service:

- ▶ Past-president of Math/Stats GSA
- ▶ Helped organize several graduate-level conferences.

# Publications In Progress

- ▶ *Symmetry Breaking and Turbulence Onset in Elliptical Taylor-Couette Flow*
- ▶ *Spontaneous Generation of Angular Momentum in MHD Flow*  
With Matthieu Leroy and Kai Schneider
- ▶ *Implicitly Padded Convolutions and Correlations on Real Data*
- ▶ *Parallel Implementation of implicitly padded convolutions*  
With John C. Bowman.
- ▶ *Renormalisation Limits of Shell Models of Turbulence*  
With John C. Bowman.

# Peer-Reviewed Articles

- ▶ *Helically forced MHD flows in confined cylindrical geometries*, 2014
- ▶ *Adaptive Matrix Transpose Algorithms for Distributed Multicore Processors*, 2013
- ▶ *Multithreaded Implicitly Dealiasing Pseudospectral Convolutions*, 2012
- ▶ *Pseudospectral Reduction of Incompressible Two-Dimensional Turbulence*, 2012
- ▶ *Dealiasing Convolutions for Pseudospectral Simulations*, 2011
- ▶ *Efficient Dealiasing Convolutions without Padding*, 2011
- ▶ *Links between dissipation, intermittency, and helicity in the GOY model revisited*, 2006

# Software

- ▶ `fftw++`
  - ▶ Wraps FFTW for C++
  - ▶ Implicitly Dealiasd Convolutions
  - ▶ Three levels of parallelism: SSE, OpenMP, MPI
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- ▶ `tri/goy/dns`
  - ▶ Written in C++
  - ▶ `tri`: A multi-threaded time-stepper.
  - ▶ `goy`: Simulations of shell models of turbulence.
  - ▶ `dns`: Simulations of 2D Navier–Stokes flow.
  - ▶ Includes spectral reduction and multispectral methods.

# Thank you

Merci pour votre attention!